Exceptional Minds
SUMMER Workshops 2020

Monday - Friday
10am - 3pm

$1500 Two-Week Workshops
(Register by June 1st for a $100 discount.)

Session 1
(June 15 - 26)
- Animation
- VFX Movie Magic for Beginners
- 3D Robot Lab
- Comic Book Design

Session 2
(July 6 - 17)
- Principles of Animation
- 2D Animation Rigging in After Effects
- Character Sculpture in Zbrush
- Youtube Content Creator

Session 3
(July 20 - 31)
- Storyboarding for Animation
- Advanced VFX
- Gaming in Unity
- Creature Creation

Session 4
(August 3 - 14)
- Animation
- 3D Character Animation
- Logo Animation in Cinema 4D
- D&D Role Playing

To sign up go to:
www.exceptional-minds.org/summerworkshops.html
or call us at (818) 387-8811
## Summer Classics

### 2D Animation Rigging
Cutting-edge technology helps modern-day animators reduce the time it takes to animate. Using Adobe After Effects, students will create rigged characters and animate their creations. This class focuses on the skills artists need to produce their own character content.

### Animation
Design and animate characters and environments using Adobe Animate software. Students can create their personal animated shorts or scenes. This extremely popular course gives students the ability to create and animate their stories in a collaborative environment.

### VFX Movie Magic
Students enter the fantastical world of visual effects, learning techniques used by post production professionals. Using Adobe After Effects, students will shoot their own footage and “magically” put themselves in the picture.

### VFX Advanced
Get your VFX chops by delving into Mocha and Nuke to learn the professional pipelines used in the VFX industry. Intro to VFX or previous VFX classes required. Appropriate for students that have taken the VFX summer class in the past or existing EM students.

### 3D Robot Lab
Students are introduced to the 3D production workflow using Autodesk Maya. They will use 3D software to model, texture, light, and render a robot. Along the way, they will learn the concepts and principles of the 3D workspace and how to unleash their creative ideas.

### Principles of Animation
Take your animation to the next level by learning how to apply the 12 Principles of Animation as defined by Frank Thomas and Ollie Johnston. Students will work through classic animation exercises and explore techniques to make their action more believable and easy to understand.

### Storyboarding
Students will learn how a combination of shot angles, camera movements, and the principles of design can be used to create a visual story. In this workshop, students will pick a prompt to create a one-minute animated.

### Character Sculpture in Zbrush
Design and create 3D characters in the 3D modeling software called Zbrush. Digitally sculpt and learn to create humanoid and animal forms. Students will learn basic construction and texturing techniques, and have the opportunity to bring their own character design to life.

### Comic Design
Come learn about comics as a sequential art form, learn how to create and pose characters, layout action, the proper use of panels, and so much more! Whether you come with an idea or develop it during our workshop, we’ll take you through the steps of taking a comic from concept to completion.

### D&D Role Playing
Have you ever wondered what it would be like to visit realms of fantasy and magic? Want to learn the basics of character design and story writing? Prepare to sling dice and slay monsters with the world’s most popular role-playing game. This unique workshop uses role-playing to develop the social, intellectual, and creative skills of our players.

### YouTube Content Creator
Students will learn how to make a video for YouTube from start to finish. They will be able to create their own vlog, make a tutorial video, or create an unb Boxing video. The class will explore all of the stages of production including: idea generation, writing, editing, and uploading the final video to YouTube.

### Gaming in Unity
Learn the fundamentals of game building in the state-of-the-art game engine Unity. The class will focus on creating a 2D matching or puzzle game with art design by the student and some basic scripting.

### NEW!

#### 3D Character Animation
Learn how to animate a bouncing ball, create a walk cycle, and challenge yourself with other classic animation exercises in 3D. Students will be taught how to apply the 12 Principles of Animation to 3D rigged characters. Exceptional Minds will provide pre-rigged characters for students to practice animating in a 3D space.

#### Creature Creation
Learn how to create original aliens and fantasy creatures through the use of synthesis and shape language. Explore some examples of fantastic creatures such as aliens, robotic entities, animals and animal-related characters, and plant characters. Discover why they continue to have such a hold of the public’s imagination.

#### Logo Animation in Cinema 4D
Learn the principles of Motion Graphics and how to design and manipulate an animated 3D logo in Cinema 4D. Combine text, graphics, and sound to create dynamic sequences like the ones in commercials, tv shows, and movies.

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$25 non-refundable new student application fee